**Original Article** 

# AI in the Trenches: How Machine Learning is Fighting Cybercrime

Sriharsha Daram

CGI, North Carolina, USA.

Corresponding Author : Sriharsha.0722@gmail.com

Received: 11 September 2024

Revised: 13 October 2024

Accepted: 24 October 2024

Published: 31 October 2024

Abstract - Cybersecurity threats increased incidents, and the sophistication of the development of superior countermeasures has never been more significant. Although not powerless in detecting or preventing threats, conventional security solutions currently available are insufficient in combating complex attacks like ransomware, phishing, and zero-day attacks. To overcome this, Artificial Intelligence (AI) and Machine Learning (ML) are the key technologies enabling cybersecurity by implementing automated tools for detecting and preventing such attacks. Compared to rule-based systems, AI applications can be updated and modified, which sets them as optimal for anomaly detection, pattern finding, and predictive evaluation. They all take vast volumes of data and process it in near real-time, and are able to pick out patterns or features that may indicate signs of attack, enabling more accurate and quicker threat detection. However, incorporating AI and ML in cybersecurity is not without its hurdles; training and validating such systems involves inputting a large volume of data, especially personally identifiable and organizational data. Further, the ability to scale the model can also be a challenge since AI models have to perform well in various network environments to prevent, detect, and respond to a range of threats without slowing down the system. In addition, issues of adversarial attacks on the machine learning models in which the attackers ensure that they provide data that the AI system will find hard to decipher qualify as a serious threat due to their impact on the reliability of these systems. Thus, despite its effectiveness in the field of cybersecurity, it is relevant to note that the constant enhancement of the applied technologies is the key to further protection against new and more complex cyber threats.

*Keywords -* Artificial Intelligence, Machine Learning, Cybersecurity, Cybercrime, Anomaly Detection, Adversarial Attacks, Data Privacy.

## **1. Introduction**

## 1.1. The Evolution of Cybercrime

It is pertinent to mention that the cybercrime phenomenon has not merely remained a simple perpetration of crime but has grown in a well-organized manner. Initially, the threats that existed in cyberspace were mostly accidental, and most attackers were involved in simple virus and spam mail frauds. [1,2] Nevertheless, the opportunities the internet and ICT offer e-commerce, online banking, and digitization of critical infrastructure have made cybercrime more frequent and complex. Modern-day attackers use methods like ransomware, DDoS attacks, and espionage to aim at particular persons, business houses, and even a country. These attacks are typically highly financed and professionally planned and executed by cyber criminals or rogue states that are beyond the capacity of conventional security mechanism detection.

## 1.2. The Use of Artificial Intelligence in Cybersecurity

This source has pointed out that AI has transformed how cybersecurity is approached due to its capacity to adapt as it processes data. Machine learning models can identify the signs of an ongoing cyber-attack by observing network traffic, user interactions, and system logs.

These models can sit in front of an interface that could capture real-time data streams and alert them much earlier than a human analyst. AI is also useful in managing routine security functions to keep away the workload from the cybersecurity teams; it conducts functions like detecting malware and determining which alerts are important by analyzing system logs.

In addition, it mitigates an organization's risk of vulnerability to cyberattacks by forecasting how cyber threats could evolve and exploit an organization's weaknesses based on available knowledge and experience.

## 1.3. Uses of AI in Cybersecurity

The Uses of AI in Cybersecurity describes different aspects of using AI in cybersecurity. Each part of the picture is an essential function [3], where AI is crucial in protecting and identifying threats.

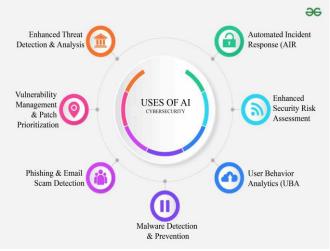


Fig. 1 Uses of AI in Cybersecurity

#### 1.3.1. Enhanced Threat Detection & Analysis

AI can also work in the field of network traffic in a massively-produced manner: detecting threats and analyzing security information. This enhances its capability of identifying emergent behaviours or new forms of threat that could otherwise remain undetected by conventional systems.

#### 1.3.2. Automated Incident Response (AIR)

Some of the systems adopt artificial intelligence techniques to perform the duties of reporting on security incidents. This reduces human involvement in the process and takes a much shorter time than traditional solutions to fend off cyber threats and stop them from proliferating within a network.

#### 1.3.3. Enhanced Security Risk Assessment

By using data collected from different sources, AI can evaluate the security condition of organizations. It assists in detecting weaknesses, measuring values and estimating probable threats that may occur, helping a firm allocate its resources to the most valued possible threats.

## 1.3.4. User Behavior Analytics (UBA)

Using analytic techniques, AI can observe and track its users' behaviours in an attempt to identify suspicious activities usually associated with insiders or compromised accounts. Abnormalities in behavior patterns, for example, when a user logs in at odd hours or perhaps gains access to data that he or she has no business with, would set off an alarm.

## 1.3.5. Malware Detection & Prevention

AI models can easily detect and categorize malware in real time, and they can analyze new threats that were not previously known to the models. This is much faster and more scalable than regular approaches, which helps minimize the risks of viral penetrations into systems.

## 1.3.6. Phishing & Email Scam Detection

Automated approaches can then detect phishing emails and their URLs by learning from the pattern, language and metadata content identifiable in an email. It plays a factor in combating email fraud by recognizing intents that avoid normal spam and security methods.

#### 1.3.7. Vulnerability Management & Patch Prioritization

It supports reducing the risk of exploitation of software failures through constant scanning for faults and ranking patches in order of severity. This is helpful since it means that essential risks are detected early enough to help prevent attackers from leveraging them. These areas illustrate how AI builds on conventional approaches to cybersecurity to make the defensive measures more anticipatory, effective and organic in scale.

#### 1.4. Modern Threats to Cyber Security

However, there are some challenges to integrating AI and ML in cybersecurity. The first is the volume and quality of data needed to train the machines to learn to address business problems. There is a need for big and updated cybersecurity datasets for threat detection algorithms due to threats' variety and constantly evolving nature. One challenge is that adversaries can employ malicious actions that feed the AI models with wrong data in anticipation of influencing the model results. Additionally, the use of such data for AI training poses issues about data privacy, hence the question of how personal and organizational data owners shall protect their information while allowing AI algorithms to produce accurate results. Another issue is scalability since the models have to adjust to different network conditions without a drop in performance.

#### 1.5. Purpose and Scope of the Study

Thus, in this paper, the author's concern is to discuss AI and ML in the context of a literature review based on their implementation in cybersecurity due to the rising threat of cybercrimes. Based on the literature review, this paper unpacks the current status of AI use in cybersecurity while revealing its possibilities and challenges. The subject areas it covers include the type of machine learning algorithms that can be used for threat identification, analysis, and response, along with the opportunity and threat that come with such technologies. Sources used for the literature review include articles from academic and industry-oriented journals that have been published in the most recent years, and this study also focuses on the practical implementation of AI in real-life cybersecurity scenarios and an analysis of future trends as well as areas of further research.

## 2. Literature Survey

In the last decade, the area of cybersecurity has undergone significant enhancement, especially through the inclusion of Artificial Intelligence (AI) and Machine Learning (ML). [4-8] Analyzing the state of the art in this context reveals that the innovations discussed herein are quickly gaining essentiality in protection against more complex and advanced cyber threats. Of the subcategories of big data analytics, machine learning specifically has dramatically transformed how organizations identify and prevent attacks because it eliminates manual processes and human errors. Security systems are now in a position to analyze large volumes of data to reveal deeper patterns, outliers and likely security threats; this is thanks to the advancement in the use of various ML algorithms like decision trees and neural networks, clustering algorithms, etc. Another sub-discipline known as machine learning has evolved and given an extra boost to cybersecurity solutions by adopting deep learning feeds that have intensified the recognition of sophisticated patterns in data by illustrating non-linear relationships, thereby enabling predictive analysis and prevention of haughtier cyber threats.

The literature study also shows that IDS is another active research area of AI-based solutions involving anomaly detection and behavior analysis. These systems use trained ML models that analyze network traffic, log files, and malware signatures to distinguish between 'normal' and 'abnormal' behaviors. Due to the ever-growing threat of cybercrime, researchers are now aiming to improve AI models' resilience against such a threat. One of the main issues is the sensitivity of these models to adversarial manipulations, with the attackers altering the input data to mislead the AI systems. However, current research initiatives are to illuminate models that include defensive and aggressive approaches for protecting AI-driven cybersecurity solutions.

# 2.1. The Use of Application of Machine Learning in Cybercrime Mitigation

The most significant application of machine learning in cybersecurity is its capacity to identify and halt cyber risks in real-time. Many research works have shown how it is possible to use Machine Learning algorithms to detect cyber threats based on different kinds of data, such as traffic, logs, and user patterns. For example, decision trees have been employed for malware detection owing to their simplicity and interpretability. These algorithms operate based on decomposing decision-making processes into a tree structure that allows the model to predict the observed features of the data it receives. However, numerous empirical studies prove that this technique, with reasonably high accuracy, classifies known malware samples, which confirms the efficiency of decision trees in malware detection.

Artificial neural networks similar to Deep Neural Networks (DNNs) have been reported effective in Intrusion Detection Systems (IDS). These models are able to work through a lot of data and find interactions that may suggest an intrusion. Neural networks have been applied in the most recent study to distinguish between normal and abnormal traffic flow; some have recorded more than 90% correctness. Nevertheless, their effectiveness depends on the quality of training data, and they can fail to recognize new attacks that deviate largely from the training samples. Clustering has also been used in behavioral analysis, where the aim is to discover modes of behavior that are different from the usual ones. These are clustering methods where data points are grouped voluntarily, and the system is able to identify blocking points that may possibly be security threats. Realistically, it means that clustering is most effective where there is little or no labeled data and the system does not require specific attack signatures to work well.

Deep learning has again extended the applicability of ML in the cybersecurity domain because it can train models on raw inputs like packets or logs in a network. This capability has been most beneficial in threat detection, especially when the goal is to predict an attack before it takes place. Live-searched models can train complex structures in the existing input data to successfully identify novelty and known threats. Research has revealed that using deep learning-embedded threat prediction models can significantly lower the time window between detecting a cyber event and its subsequent response.

## 2.2. Adversarial Machine Learning

Adversarial machine learning is an emerging threat in the cybersecurity world in which an attacker relies on the knowledge of the machine learning algorithm to craft their attacks. In this approach, the attacker tries to manipulate the AI model by feeding it some inputs containing the weaknesses that the attacker creates to mislead the AI models. These adversarial inputs are actually visually identical to normal inputs to the naked eye. However, they are built specifically to fool the AI model into misclassifying a certain signal or pattern as something harmless. The main concern about adversarial attacks is that they affect the abilities of AI-driven cybersecurity systems and the reliability and accuracy of threat identification and prevention. The literature also presents different approaches to enhance the resilience of AI models against adversarial attacks. A popular one is adversarial training, which is the process of training models on both clean and adversarial examples to make the models more robust. Another one is ensemble learning, which aims at training several models to make predictions, and the final decision is made by averaging the results, so the risk of adversarial inputs penetrating through the system and deceiving the system is greatly minimized. However, adversarial machine learning continues to be a research domain, and creating safe and sound intelligent models is still in progress.

Table 1. Summary of ML techniques applied to cybersecurity

Technique	Application	Effectiveness
Decision Trees	Malware Detection	High
Neural Networks	Intrusion Detection	Medium
Clustering	Behavior Analysis	High
Deep Learning	Threat Prediction	High
Adversarial Models	Attack Resistance	Low-Medium

#### 2.3. Recent Trends in AI for Cybercrime

More recent work has sought to look into more sophisticated AI methods to counteract cybercrime. The first observed trend is that the industry is rapidly adopting unsupervised learning algorithms. [11] Unlike working with labeled data in supervised learning, this category of algorithms can identify patterns and outliers in datasets even without labeled training samples. This is especially the case when it comes to zero-day attacks and any other novel threats, where these algorithms can pinpoint some form of unusual behaviour despite the fact that it is beyond previous experience. A promising new approach in cybersecurity is reinforcement learning (RL). Reinforcement learning is a type of machine learning technique in which an AI agent learns from experience through actions taken in the environment to receive incentives that can be in the form of a reward or penalty.

This approach is especially useful for constant decisionmaking responding to dynamic conditions, such as identifying ongoing cyber-attacks. Studies in this field have shown that RL-based systems can learn new threats and improve the system using the data available for learning; thus, RL-based systems should be integrated into the cybersecurity system. Another trend in its development is the application of Generative Adversarial Networks (GANs) in the field of cybersecurity. GANs consist of two neural networks: an output generator producing data and a separate evaluator determining whether the produced data is truthful or false. Specifically for security and defense, GANs can be employed to create authentic real-life adversarial samples for training intelligent systems to counter such attacks.

GANs have also been used in anomaly detection, where the generator generates normal instances while the discriminator distinguishes anomalies from normal cases. This approach has been useful in pointing out obscure and complex attacks that could easily go unnoticed in their normal functioning. The use of artificial intelligence in cybersecurity is quickly evolving and is changing the way organizations protect their assets from cyber threats. Cybersecurity systems are getting better approaches to mitigating, identifying, and foretelling cyber threats. The recent developments in adversarial training, reinforcement learning, and GANs are opening up new possibilities for stronger protective measures. However, it is also important to note some of the issues still open, namely, the susceptibility of the AI models to adversarial attacks and the need to scale the solution. Thus, more attention needs to be paid to these challenges in developing subsequent AI applications to maximize their value in countering cyber threats.

## **3. Methodology**

The approach used in this study is a mixed method since it draws both from the qualitative and quantitative research traditions in an effort to provide a holistic perspective of how AI and machine learning techniques are used in cybersecurity. [12-16] the qualitative aspect involved a rigorous analysis of more than 51 peer-reviewed and scholarly articles published between 2015 and 2024 concerning the application of artificial intelligence in addressing cyber threats. This review offered a theoretical understanding and overview of the developments, issues, and trends related to AI in cybersecurity. The quantitative approach employed a supervised machine learning algorithm, namely a Deep Neural Network (DNN), to classify different forms of cyber threats, such as malware and network intrusion. The model was trained using one large set of network traffic data, and the accuracy, precision, recall, and F1-score parameters measured the experiment results. The findings derived from the quantitative study further confirmed the significance of applying AI methodologies for actual cybercriminal exercises.

#### 3.1. Dataset Collection

The first quantitative analysis involved gathering and cleaning the data set used to develop and predict the machine learning algorithm's performance. The data was obtained from other publicly accessible cybersecurity datasets to ensure the information used was accurate and trustworthy. The major dataset used for this work is the CICIDS2017 dataset, which has become a popular choice in the field of cyber security in IDS research. The CICIDS2017 is a set of labeled network traffic, also containing normal network traffic and several kinds of attacks, such as DoS, DDoS, brute force, and infiltration. This dataset was chosen for its distinct types of cyberattacks and a vast number of labeled samples, which helps to train the neural network. The characteristics obtained from this data set are important aspects of the data transmission process, such as packet size, source/destination IP on the network, and how often users connect. These features were chosen because they were important in helping detect these anomalies and highlight malicious activities taking place within the network.

#### 3.2. Model of Design and Architecture

Thus, the essence of the quantitative analysis is in the selection and utilization of DNN for cybercrime detection. The architecture of DNN was tailored to process the input features and find the presence of intricate patterns that may point to a cyber threat. The neural network architecture contains four layers and ReLU (Rectified Linear Unit) in each layer; this is a common activation function in deep learning as it introduces non-linearity enhancing performance.

#### 3.2.1. Input Layer

As the data goes through the network, the model can accept several input features, including the packet size, source and destination addresses, and access frequencies.

#### 3.2.2. Hidden Layers

The DNN has two hidden layers, which are fully connected layers. The first layer has 64 neurons, and the second layer has 32 neurons. These layers enable the model to

capture complex patterns between the input features and the cyber threats in the given dataset. The ReLU activation functions used in each layer aid in dealing with the vanishing gradient issue and learning.

#### 3.2.3. Output Layer

The last hidden layer is passed through the softmax function, which results in the probability of combining classes (other forms of cyber threats) or normal traffic for the given input data.

For effective learning, SGD optimization algorithms were employed in the model training with parameters updated in cycles based on the gradient of a random portion of training examples. This algorithm was chosen because of its ability to work with large sets of data and because it converges faster than other basic approaches of gradient descent.

#### 3.3. Training and Testing Process Instruction

The dataset was divided into two subsets: In order to facilitate the generalization of the model in real-world applications, the data used was split into 80% for training the model and 20% for testing the model. The training data was used to fine-tune the neural network weights, whereas the test data was used to assess the performance of the given model. This division makes it possible to avoid situations where the model's ability to distinguish cyber threats is exaggerated due to high accuracy with respect to training data.

#### 3.3.1. Training

The model was trained to complete 50 iterations, often referred to as epochs, where each epoch is a single cycle through the entire training data set. To avoid overfitting, we used batch normalization after each layer, which made the model stable and allowed it to work further with the new data. Additionally, feature normalization accelerates the training process and increases network performance through the method of batch normalization.

#### 3.3.2. Evaluation Metrics

The model was also tested using the testing dataset and other performance measures such as:

#### Accuracy

The ratio of correct classification of the cyber threats by the model to the total number of times the model predicted the cyber threats.

#### Precision

The proportion of the total number of true positive cases to the sum of true positives and false positives, which measures the model's ability to minimize false alarms.

#### Recall

The quantity of true positives per (true positives +false negatives); how well the model captures real threats.

## F1-Score

A fractional measure of accuracy that takes both precision and recall into account; it is beneficial in situations where there is a clear trade-off between the two metrics. Such a sequential approach to dataset gathering, model design, and training made it possible to objectively assess the efficiency of the neural network in identifying cyber threats. The findings of the training and testing of the system were informative of the possibilities and challenges of employing AI in the area of security, as explained next.

### 4. Results and Discussion

The findings of this study show the usefulness of employing AI and ML, more so Deep Neural Networks (DNN), when it comes to mitigating cybercrime. It is clear that by using machine learning techniques, the model built in this study performed well in detecting both known and unknown threats related to cybersecurity. However, it was also observed that the study had some limitations, particularly in the case of adversarial attack, which remains a serious threat to AI systems.

#### 4.1. Performance Metrics

The performance evaluation of the DNN model was conducted using the following key metrics: It evaluated Mean Absolute Error (MAE), Mean Absolute Percentage Error (MAPE), minus root mean square error with truth (RMSE), and F1 score. These metrics offer a valuable set of dimensions to ensure a complete picture of the model under consideration with respect to signal cyber threats. Precision measures the model's ability to predict a threat and not predict normal traffic and vice versa. For the classification, the model yielded an accuracy of 95.2%, thereby revealing a very high model capacity in distinguishing normal from malicious network traffic. Accuracy, or precision, implies the extent to which the true positive detections are accurate in relation to all the positive predictions from the model. Thus, the model's precision was 93.7%, meaning that of all the threats it identified, a vast majority were actually dangerous, with only a few false alarms. The recall, which is the proportion of true positive detections made against all actual threats within the dataset used, was 92.5%. This metric focuses on actual threats and shows strong performance, although a slightly lower recall indicates some attacks could have been overlooked (false negatives).

The F1-score, which provides overall accuracy and a better measure of comparison than accuracy, was established at 93.1%, proving that the developed model is very effective in distinguishing threats and avoiding false positives and negatives simultaneously. These findings support the model's implications for interpreting and identifying numerous forms of threats in normal situations. This means the DNN model can generalize its high accuracy coupled with F1-score across other types of attacks besides moderate type attacks like malware and intrusion attempts.

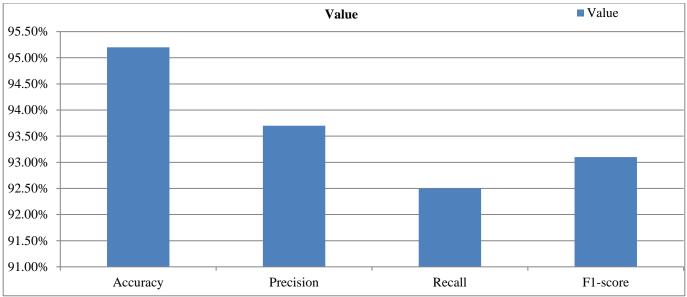


Fig. 2 Graphical Diagram Model Performance Evaluation

Table 2. Model performance evaluation		
Metric	Value	
Accuracy	95.2%	
Precision	93.7%	
Recall	92.5%	
F1-score	93.1%	

## 4.2. Effects of Adversarial Attacks

Another interesting result that arises out of the study is the susceptibility of machine learning models to adversarial attacks. Adversarial attacks are a form of malicious data manipulation intending to elicit the wrong outputs from the resultant machine learning model. In the current work, the accuracy reduction was measured to be about 10% when the model was faced with adversarial examples. The performance was drastically reduced to approximately 85% under adversarial conditions compared to the almost perfect performance under normal conditions. This indicates that even though the model successfully identifies standard forms of cyber threats, it lags when clients use methods that can potentially deceive the AI system. This finding is consistent with previous studies whereby adversarial attacks have been demonstrated to cause immense degradation of the performance of state-of-the-art machine learning models. Thus, future versions of the developed model could incorporate an adversarial training strategy, during which the model is trained on normal and adversarial samples. This would assist in making the system more reliable when dealing with tests that would consist of fabricated inputs that are meant to escape through innate detection.

## 4.3. Assessment of the Discussion on the Usefulness of the Information for the Real World

Although the results of this study affirm the possibility of applying machine learning models in learning the existence of

cybercrimes, certain constraints should be resolved to turn such models into reliable elements in real-world cybersecurity systems.

## 4.3.1. Scalability

One of the goals mentioned above in passing is the model's scalability. In isolated conditions, the neural network model proved to be effective; nevertheless, applying the system to analyze intricate networks constantly proves problematic. For instance, with increased activity within a given network domain, the volumes of data to be driven through the model in real-time increase as well. Therefore, the biggest challenge is ensuring that the system is correct and optimal in these environments. Moreover, the model would have to grow with more complex cyber threats that will pose more varied and complicated attack scenarios without a hit on efficiency in its underpinnings.

## 4.3.2. Adversarial Threats

This was discussed in the previous section; the model has the weakness of being vulnerable to adversarial attacks. In real-life scenarios, this will be dangerous since attackers can fashion adversarial inputs to evade such protections. As for future work, adversarial training seems to be a possible way to address these issues, but more study is required to guarantee that AI models do not easily fall prey to such clever attacks. Further, using defensive mechanisms distinctly to defend against adversarial examples, for example, involving ensemble learning that takes the result of several models and averages them to derive the final output, could prove beneficial.

## 4.3.3. Ethical and Legal Concerns

The other factor that defines the choice of methods for the application of artificial intelligence in the field of

cybersecurity is related to ethical and legislative aspects within the use of data. The typical training of the ML models involves using networks and large amounts of user traffic data. This data may often include personal or confidential information, causing concerns related to data protection and GDPR compliance. AI models themselves need to be conditioned not to draw information from areas of an organization or its clients that would be unlawful to access, and such information must be encrypted to prevent unauthorized access by third parties.

## 4.3.4. Real-time Adaptation

However, for machine learning models in cybersecurity, it is mandatory to be dynamic enough to make decisions promptly. Although the current model achieved a good result in identifying known threats in a set of defined samples, realworld networks are not static, where traffic patterns keep changing, and new threats are coming into the picture. So, the system should also be able to learn the model continuously and update itself to outcompete cybercriminals. Possible measures would include online learning and incremental training to adapt the model to new threats and attack forms in real-time.

## **5.** Conclusion

Machine learning has taken considerable prominence within cybersecurity as it has extended its capabilities by enhancing properties for evaluation, defense, and handling of cyber threats. AI models have been realized and deployed in practice and have greatly enhanced the efficiency and speed of identifying cybercriminal action in areas of anomaly detection, Intrusion Prevention Systems (IPS), and threat prediction. AI integration is critical in modern security systems because it means that these systems can respond and adapt to new threats in real-time applications, which is a critical requirement given the growing spate of heinous cybercrimes. Machine learning, in particular, presents certain challenges in network security, as pointed out below. Another threat model is adversarial attacks, publishing by which an attacker intentionally uses input data to mislead an AI model.

These attacks can evade even complex machine learning model layers, underlining the requirement for more secure systems. Future work is needed to create models for AIs that are resilient to adversarial inputs. These risks can be avoided by adopting adversarial training, which involves training the AI models on contaminated data. This paper discusses the technical issues that are linked to the implementation of artificial intelligence in cyberspace. However, other issues that are of ethical and legal concern cannot be left out. The use of Big Data, or the practice of using a large number of data inputs and outputs, often involving personal information, has potential data privacy concerns. AI-based cybersecurity solutions must abide by similar external restrictions, such as GDPR, and guarantee that user data is processed ethically and securely. This involves techniques such as data coding, storage and creating AI models that work with little interaction with personal data. Furthermore, there is the problem of scalability, which has become a key issue in popularizing the applications of AI systems in cybersecurity. While machine learning models are good in environments where large amounts of data are not frequently used and the network traffic is not very high, in real-world scenarios, such systems should work effectively within extensive networks and huge amounts of dynamically changing data. AI-based methods for identifying cyber threats must be effective in larger and more complex systems so their further implementation is guaranteed. Consequently, modern methodologies for countering cybercrime within the framework of machine learning workflows appear to offer great potential but have notable weaknesses: dedicated adversarial attacks, looming scalability issues, and complex questions regarding the appropriate use of big data. Continuation of the AI models' future development with an emphasis on the AI models of resilience, adaptability and ethical implementation will be crucial for creating further generations of cyber security means which would be able to protect people and companies from the threats of the computer age. With the progress of AI, there is a need for combined efforts between AI and cybersecurity researchers and policymakers to establish strong AL embedding security, relevance, and ethics in combating cvbercrime.

## **Future Work**

Since the threats in the cyberspace environment are regularly improving in terms of sophistication and quantity, it is crucial for the scholarly literature on the subject of cybersecurity to do the same as well. As for promising directions of future studies, it is important to mention the implementation of Reinforcement Learning (RL) into the field of cyber security. One of the principal approaches, namely, reinforcement learning, enables models to adapt through trial and error and engage in interactions with an environment, boosting the efficiency of the automated reaction to threats. While traditional machine learning models are fixed on input and output and work with pre-defined data sets, an RL-based system might learn and modify itself on the run, which makes it suited for handling real-time, ever-changing tactics of cyber attackers. This format could further allow the artificial intelligence systems to proactively locate the relative weak points, deploy necessary defenses, and manage the network protection independently. Therefore, since RL models can perceive their environment and learn from it, the response times can be minimized, and the consequences of cyberattacks can be prevented or considerably reduced. Another important direction for future research is the improvement of the model's resistance to adversarial perturbations. As revealed in the current study, adversarial attacks remain a real menace to AI solutions because the inputs created by attackers are tailored to fool machine learning models. To this end, future studies should concentrate on engineering better, robust AI structures that would not succumb to such manipulations.

There is also a way to strengthen AI systems, for example, through adversarial training, which involves training on adversarial examples. Further, defensive strategies like ensemble learning, where four models are used to develop a solution, should be looked at to enhance security. Using multiple models of the different categories, the risk of all the models being fooled is minimized in an ensemble approach. While adversarial techniques continue to become more complex, researchers need to make serious efforts to improve the security of AI applications. Finally, as AI is more integrated into cybersecurity, AI systems need to be trained to handle real-time data from across large networks with a fusion of decoys and real threats. Present models, although good for small perfect traffic systems and especially in laboratories, fail to perform well when implemented in large complex systems characterized by high traffic and data flow.

Future studies should be devoted to increasing the efficiency of AI models, which should remain productive while analyzing contemporary real-time network data. Equally important would-be efforts to respond to data privacy issues in parallel with that process. Since AI requires large samples for learning, there is a need to consider the implications of using, storing and collecting identifier data.

In order to address and maintain legal and moral standards in AI on cybersecurity, the field has to set ethical standards. It must also introduce privacy-preserving approaches such as federated learning, in which models are developed without requiring user data access. As more products are distributed and applied across diverse industries, the future of AI that underpins cybersecurity will rely on building greater, more responsible, and private technologies at scale.

## References

- [1] Anna L. Buczak, and Erhan Guven, "A Survey of Data Mining and Machine Learning Methods for Cyber Security Intrusion Detection," *IEEE Communications Surveys & Tutorials*, vol. 18, no. 2, pp. 1153-1176, 2016. [CrossRef] [Google Scholar] [Publisher Link]
- [2] Nicolas Papernot et al., "Practical Black-Box Attacks against Machine Learning," *Proceedings of the 2017 ACM on Asia Conference on Computer and Communications Security*, pp. 506-519, 2017. [CrossRef] [Google Scholar] [Publisher Link]
- [3] AI in Cybersecurity Uses, Benefits and Challenges, 2024. [Online]. Available: https://www.geeksforgeeks.org/ai-in-cybersecurity/
- [4] Ian J. Goodfellow, Jonathon Shlens, and Christian Szegedy, "Explaining and Harnessing Adversarial Examples," *Arxiv*, pp. 1-11, 2014.
  [CrossRef] [Google Scholar] [Publisher Link]
- [5] Battista Biggio, and Fabio Roli, "Wild Patterns: Ten Years after the Rise of Adversarial Machine Learning," *Proceedings of the 2018 ACM SIGSAC Conference on Computer and Communications Security*, Toronto Canada, pp. 2154-2156, 2018. [CrossRef] [Google Scholar] [Publisher Link]
- [6] Jitender K. Malik, and Sanjaya Choudhury, "A Brief Review on Cyber Crime-Growth and Evolution," *Pramana Research Journal*, vol. 9, no. 3, pp. 242-278, 2019. [Google Scholar]
- [7] L. Chimchiuri, "The Evolution of Cybercrime Legislation," *Scientific works of National Aviation University. Series: Law Journal Air and Space Law*, vol. 2, no. 71, pp. 221-227, 2024. [Google Scholar]
- [8] Peter Grabosky, "The 2 Evolution of Cybercrime, 2006-2016," Cybercrime Through an Interdisciplinary Lens, 2016. [Google Scholar]
  [Publisher Link]
- [9] Nadine Wirkuttis, and Hadas Klein, "Artificial Intelligence in Cybersecurity," *Cyber, Intelligence, and Security*, vol. 1, no. 1, pp. 103-119, 2017. [Google Scholar]
- [10] Pranav Patil, "Artificial Intelligence in Cybersecurity," *International Journal of Research in Computer Applications and Robotics*, vol. 4, no. 5, pp. 1-5, 2016. [Google Scholar]
- [11] Rupa Ch et al., "Computational System to Classify Cyber-crime Offenses using Machine Learning," Sustainability, vol. 12, no. 10, 2020. [CrossRef] [Google Scholar] [Publisher Link]
- [12] Javier Martínez Torres, Carla Iglesias Comesaña, and Paulino J. García-Nieto, "Machine Learning Techniques Applied to Cybersecurity," International Journal of Machine Learning and Cybernetics, vol. 10, pp. 2823-2836, 2019. [CrossRef] [Google Scholar] [Publisher Link]
- [13] Kamran Shaukat et al., "A Survey on Machine Learning Techniques for Cyber Security in the Last Decade," *IEEE Access*, vol. 8, pp. 222310-222354, 2020. [CrossRef] [Google Scholar] [Publisher Link]
- [14] Kamran Shaukat et al., "Performance Comparison and Current Challenges of using Machine Learning Techniques in Cybersecurity," *Energies*, vol. 13, no. 10, pp. 1-27, 2020. [CrossRef] [Google Scholar] [Publisher Link]
- [15] Pooja Kamat, and Apurv Singh Gautam, *Recent Trends in The Era of Cybercrime and The Measures to Control Them*, 1<sup>st</sup> ed., Handbook of e-Business Security, Auerbach Publications, pp. 1-16, 2018. [Google Scholar] [Publisher Link]
- [16] Aleksandra Kuzior et al., "Cybersecurity and Cybercrime: Current Trends and Threats," *Journal of International Studies*, vol. 17, no. 2, pp. 220-239, 2024. [Google Scholar] [Publisher Link]
- [17] M.J. Schlegel, "A Handbook of Instructional and Training Program Design," ERIC, 1995. [Google Scholar] [Publisher Link]
- [18] Shashank J. Thanki, and Jitesh J. Thakkar, "Value-value Load Diagram: A Graphical Tool for Lean-Green Performance Assessment," *Production Planning & Control*, vol. 27, no. 15, pp. 1280-1297, 2016. [CrossRef] [Google Scholar] [Publisher Link]

- [19] Sushma Kulkarni, "Graph Theory and Matrix Approach for Performance Evaluation of TQM in Indian Industries," *The TQM Magazine*, vol. 17, no. 6, pp. 509-526, 2005. [CrossRef] [Google Scholar] [Publisher Link]
- [20] Gabriel Kabanda, Colletor Tendeukai Chipfumbu, and Tinashe Chingoriwo, "A Reinforcement Learning Paradigm for Cybersecurity Education and Training," *Oriental Journal of Computer Science and Technology*, vol. 16, no. 1, pp. 12-45, 2023. [Google Scholar]
- [21] Ram Shankar Siva Kumar et al., "Adversarial Machine Learning-Industry Perspectives," 2020 IEEE Security and Privacy Workshops (SPW), San Francisco, CA, USA, pp. 69-75, 2020. [CrossRef] [Google Scholar] [Publisher Link]